

# Indian Sudoku Championship 2011 - Finals

11-Jun-2011, Bangalore

Round	Minutes	Total Points	Start Time	Bonus
Linked Classics	40	400	11:00 AM	10 points p.m.
Odd Even	60	600	11:50 AM	10 points p.m.
Neighbours	60	600	14:00 PM	10 points p.m.
Classic Twins	50	500	15:10 PM	10 points p.m.

## Round1 – Linked Classics

This round will have Sudokus of different sizes. They will also be 'linked' by a certain rule. Note that partial points will be awarded only if the solution matches with the overall solution satisfying all grids.

	Any 1 Grid	Any 2 Grids	Any 3 Grids	All 4 Grids
4X4X4	5	10	15	25
4X6X6	15	30	50	85
4X9X9	60	120	190	290

## Round2 – Odd Even

All Sudokus in this round will be related to Odd (13579) and Even (2468) digits

Irregular Odd Even Sudoku	40
Odd Even View Sudoku	140
Odd Sudoku	45
Odd Even Count Sudoku	70
Odd Even Frame Sudoku	115
Odd Length Sudoku	115
Odd "PLUS" Sudoku	75

## Round3 – Neighbours

In all Sudokus in this round, orthogonally or diagonally adjacent digits will be related in certain way. Converse rule applies in all Sudokus in this round, which means absence of a clue indicates absence of that relationship.

Multiple Sudoku	60
Sudoku XV	50
Kropki Sudoku	40
Equal Sum Sudoku	140
Small Neighbours Sudoku	55
Multiplication Table Sudoku	140
Average Sudoku	115

## Round4 – Classic Twins

In this round, there will be 2 grids per puzzle. One grid will have a special rule, and the other grid will be a classic Sudoku. Grids will not be marked, and identifying the non-classic Sudoku is part of solving. Partial points will be awarded only if solution matches with overall solution satisfying both grids.

	Classic	Variant
Classic + Diagonal	40	70
Classic + Anti Knight	50	45
Classic + Touchy	70	110
Classic + Number Search	55	60



### *Time Bonus*

Each round will have 10 points per minute as time bonus. Time bonus will be awarded if all Sudokus in the round are solved correctly.

### *Answer Checking*

WSC style checking will be followed. Points will be awarded only if all cells have exactly 1 digit clearly written.

### *Tie Breaker*

Ties will be broken using following rules:

- i) Maximum points in Round2 (including bonus points in Round2)
- ii) Maximum points in Round3 (including bonus points in Round3)
- iii) Maximum points in Round4 (including bonus points in Round4)

If there is still a tie to determine the top 3 positions, tie-breaker puzzles will be used.

### *Notes about difficulty / grading / points allocation*

Points are generally indicative of the difficulty of the Sudokus and time required to solve it. However, your personal experience and preference might differ.

### *Other notes*

Printout of this booklet will not be provided at the event. Participants have to carry on their own, if they need it. Participants are expected to carry writing materials (e.g. their lucky pencil, eraser, writing pad etc) Any kind of external help (e.g. calculators, multiplication table) is not allowed.

Place digits 1-4 in each blank cell so that every row, every column, and every 2X2 box must have distinct digits.

Additionally, no digit occupies the same grid position more than once across all grids.

			1

			2
4			

4	2	1	3
1	3	2	4
3	1	4	2
2	4	3	1

1	4	3	2
3	2	4	1
2	3	1	4
4	1	2	3



2			

	4		
	2	3	

2	3	4	1
4	1	3	2
1	4	2	3
3	2	1	4

3	1	2	4
2	4	1	3
4	2	3	1
1	3	4	2

Place digits 1-6 in each blank cell so that every row, every column, and every outlined region must have distinct digits.

Additionally, no digit occupies the same grid position more than once across all grids.

3			5		
	5			6	
		1			2
			4		
6				2	
	1				4

		4			6
	1			4	
5			6		
		1			
	5				3
1				6	

	1			3	
		2			5
2			1		
	4			5	
		1			6
			5		

	6			1	
5			1		
		4			6
	5			4	
3			4		
		1			

Answer to 4X6X6

3	2	6	5	4	1
1	5	4	2	6	3
4	6	1	3	5	2
5	3	2	4	1	6
6	4	3	1	2	5
2	1	5	6	3	4

2	3	4	1	5	6
6	1	5	3	4	2
5	4	2	6	3	1
3	6	1	5	2	4
4	5	6	2	1	3
1	2	3	4	6	5

6	1	5	4	3	2
4	3	2	6	1	5
2	5	3	1	6	4
1	4	6	2	5	3
5	2	1	3	4	6
3	6	4	5	2	1

4	6	2	3	1	5
5	2	6	1	3	4
1	3	4	5	2	6
2	5	3	6	4	1
3	1	5	4	6	2
6	4	1	2	5	3

Linked 4X9X9

Round – 1

Place digits 1-9 in each blank cell so that every row, every column, and every 3X3 box must have distinct digits.

Additionally, no digit occupies the same grid position more than once across all grids

Place digits 1-8 in each blank cell so that every row, every column, and every outlined region must have distinct digits.

Additionally, all shaded cells must have even digits, and all unshaded cells must have odd digits.

	4	3					
				5			
			6				
					2	1	

6	4	3	2	7	8	5	1
3	1	8	7	5	4	6	2
2	8	5	4	1	3	7	6
7	5	2	8	6	1	4	3
4	3	6	1	2	5	8	7
1	7	4	5	3	6	2	8
5	2	1	6	8	7	3	4
8	6	7	3	4	2	1	5

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

Odd digits outside the grid represent the first odd digit that can be seen from the corresponding direction. Even digits outside the grid represent the first even digit that can be seen digit from the corresponding direction.

	5	3	1	7		5	5	9	1	
	2	4	8	6	3	2	6	2	8	
5 4										6 1
7 6										8 5
9 2			9	4	1	8	5			8 7
7 4			7				9			2 9
2			5				8			3
3 2			6				7			4 5
5 6			2	8	4	3	1			4 9
9 4										6 3
8 7										4 5
	8	2	4	8	7	4	2	8	4	
	9	7	3	1		9	3	5	9	

	5	3	1	7		5	5	9	1				
	2	4	8	6	3	2	6	2	8				
5 4	5	4	8	7	3	2	6	9	1	6 1			
8 5	7	6	7	3	1	6	9	5	4	2	8	8 5	
8 7	9	2	2	6	9	4	1	8	5	3	7	8 7	
2 9	7	4	4	8	7	3	5	1	9	6	2	2 9	
3			2	1	9	5	2	7	6	8	4	3	3
4 5	3	2	3	2	6	9	8	4	7	1	5	4 5	
4 9	5	6	6	5	2	8	4	3	1	7	9	4 9	
6 3	9	4	9	1	4	5	2	7	3	8	6	6 3	
4 5	8	7	8	7	3	1	6	9	2	5	4	4 5	
	8	2	4	8	7	4	2	8	4				
	9	7	3	1		9	3	5	9				

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

Additionally, all shaded cells must have odd digits.

		9	6		8	4		
	1						7	
3								1
4			3		9			6
				8				
7			1		6			4
9								5
	3						8	
		1	2		5	6		

2	7	9	6	1	8	4	5	3
6	1	4	5	9	3	2	7	8
3	8	5	4	7	2	9	6	1
4	5	8	3	2	9	7	1	6
1	6	3	7	8	4	5	2	9
7	9	2	1	5	6	8	3	4
9	2	7	8	6	1	3	4	5
5	3	6	9	4	7	1	8	2
8	4	1	2	3	5	6	9	7

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

An even digit inside a shaded cell represents the number of cells with even digits in the surrounding 8 cells. An Odd digit inside a shaded cell represents the number of cells with odd digits in surrounding 8 cells.

		9	6		8	4		
	1						7	
3								1
4			3		9			6
				8				
7			1		6			4
9								5
	3						8	
		1	2		5	6		

2	7	9	6	1	8	4	5	3
6	1	4	5	9	3	2	7	8
3	8	5	4	7	2	9	6	1
4	5	8	3	2	9	7	1	6
1	6	3	7	8	4	5	2	9
7	9	2	1	5	6	8	3	4
9	2	7	8	6	1	3	4	5
5	3	6	9	4	7	1	8	2
8	4	1	2	3	5	6	9	7

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.  
 Numbers outside the grid equal the sum of all the odd digits or all the even digits appearing in the first three cells in the row or column in the corresponding direction.

									12	10	10	13	5	2	8		
12																	6
11																	14
			9	4	1	8	5										
12			7				9										8
15			5				8										3
8			6				7										13
			2	8	4	3	1										
10																	14
10																	5
									9	13	8	12	19	8	9		



									12	10	10	13	5	2	8		
12	5	4	8	7	3	2	6	9	1								6
11	7	3	1	6	9	5	4	2	8								14
	2	6	9	4	1	8	5	3	7								
12	4	8	7	3	5	1	9	6	2								8
15	1	9	5	2	7	6	8	4	3								3
8	3	2	6	9	8	4	7	1	5								13
	6	5	2	8	4	3	1	7	9								
10	9	1	4	5	2	7	3	8	6								14
10	8	7	3	1	6	9	2	5	4								5
										9	13	8	12	19	8	9	

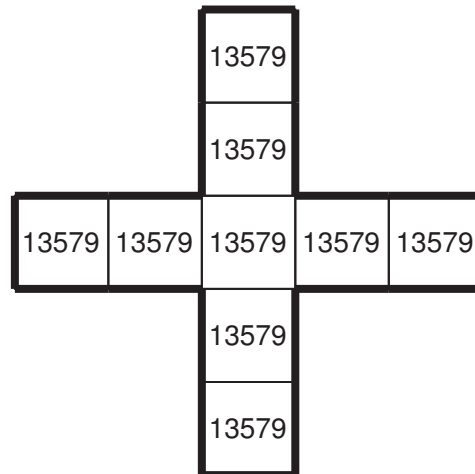
Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.  
 Numbers outside the grid equal the maximum length of consecutive odd digits in the corresponding row or column.

									4	1	4	1	
		9	6		8	4							
	1						7						
3								1					
4			3		9			6					
				8									
7			1		6			4					
9								5					
3		3						8					
			1	2		5	6						



									4	1	4	1		
2	7	9	6	1	8	4	5	3						
6	1	4	9	5	3	2	7	8						
3	8	5	7	4	2	9	6	1						
4	5	2	3	7	9	8	1	6						
1	6	3	5	8	4	7	2	9						
7	9	8	1	2	6	5	3	4						
9	2	7	8	6	1	3	4	5						
3	5	3	6	4	9	7	1	8	2					
8	4	1	2	3	5	6	9	7						

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.  
 There must be at least one group of 9 cells forming a PLUS sign as shown below all having odd digits.



9		6		3				
	1		4		2			
2		4		9				
	4		7		5		1	
6		9		2		5		7
	5		6		9		3	
				1		4		2
			9		6		8	
				5		3		9



9	7	6	5	3	1	8	2	4
5	1	8	4	6	2	7	9	3
2	3	4	8	9	7	6	5	1
3	4	2	7	8	5	9	1	6
6	8	9	1	2	3	5	4	7
1	5	7	6	4	9	2	3	8
7	9	5	3	1	8	4	6	2
4	2	3	9	7	6	1	8	5
8	6	1	2	5	4	3	7	9



Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.  
All orthogonally adjacent cells with “both digits being greater than 1” and “one being multiple of another” are marked.

		x			x		x	
		x						
	x		x	x		5		x
x						5	9	x
	x				x		1	x
	x						3	
x			x			9	4	1
x			x					
	x							
		x						x

9	5	6	1	8	7	3	2	x 4
8	1	3	2	5	4	6	7	9
7	2	x 4	9	x 3	x 6	1	5	8
4	6	7	8	1	3	5	9	2
5	3	8	7	9	2	x 4	1	6
2	9	1	4	6	5	8	3	7
x 6	7	5	3	2	x 8	9	4	1
x 3	4	9	6	7	1	2	x 8	5
1	8	x 2	5	4	9	7	6	x 3

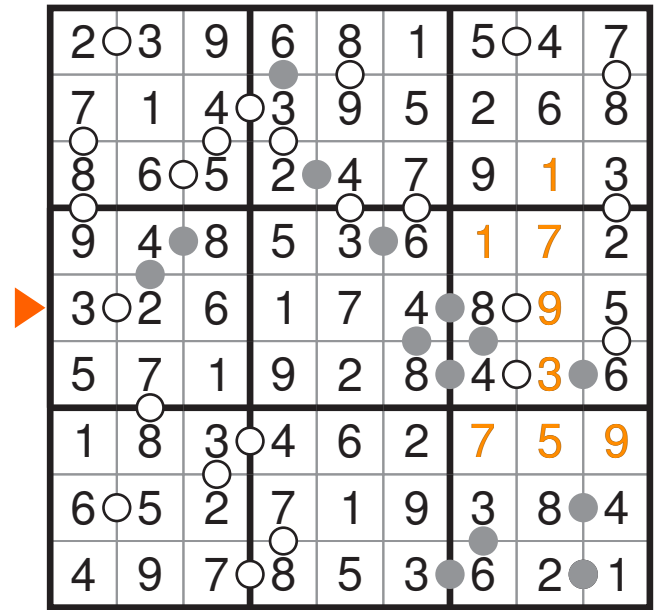
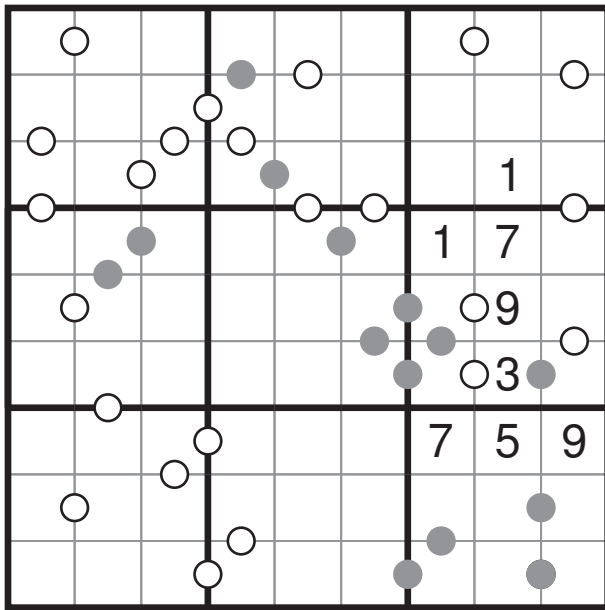
Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.  
All orthogonally adjacent cells with two digits summing to 5 are marked by V, while those summing to 10 are marked by X.

	v							x		
		v								
			v							
						x	1			
x						x	7	v		
					x		9			
v					x		3			
			x							
				x			7	5	9	
		v				x				
x					x				x	v

2	v 3	9	6	8	1	5	4	7
7	1	v 4	3	9	5	2	x 6	8
8	6	5	2	4	7	9	x 1	3
9	4	8	5	3	6	1	7	2
3	v 2	6	1	7	4	8	9	5
5	7	1	x 9	2	x 8	4	3	6
1	8	3	4	x 6	2	7	5	9
6	5	2	7	1	x 9	3	8	4
x 4	9	7	8	5	3	6	2	1

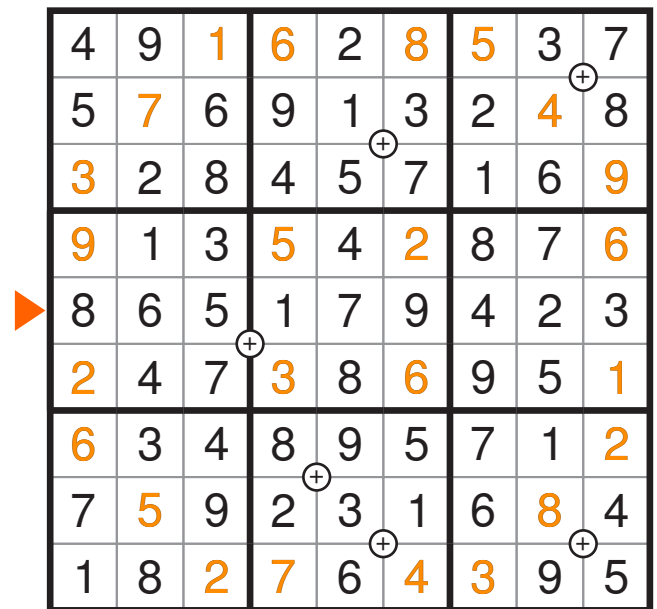
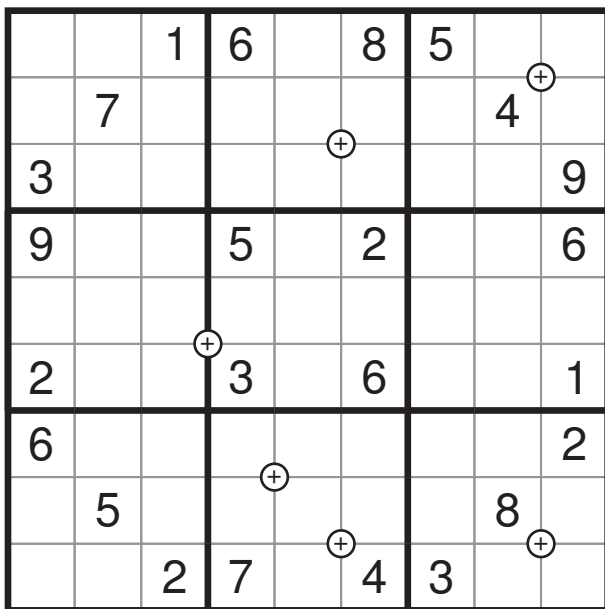
Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

All orthogonally adjacent cells with absolute difference between two digits being 1 have a white dot between them. All orthogonally adjacent cells with one digit being double of another have a black dot between them. The dot between '1' and '2' can be of any color.



Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

Every 2X2 region “where the sums of digits in the diagonally opposite cells are equal” is marked.



Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

All cells where the digit is greater than all its orthogonal neighbours are shaded. Cells with digit 9 are never shaded.

		1	6	8	5			
	7			1			4	
3								9
9								6
	6						2	
2								1
6								2
	5			3			8	
		2	7	4	3			

4	9	1	6	2	8	5	3	7
5	7	6	9	1	3	2	4	8
3	2	8	4	5	7	1	6	9
9	1	3	5	4	2	8	7	6
8	6	5	1	7	9	4	2	3
2	4	7	3	8	6	9	5	1
6	3	4	8	9	5	7	1	2
7	5	9	2	3	1	6	8	4
1	8	2	7	6	4	3	9	5

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

Every 2X2 region “where the product of digits in top row is equal to the 2-digit number (left-to-right) in the bottom row” is marked.

		4	9	⊗8	5			
	7						3	
6								1
1			5	2				9
			4					
2			6	9				4
9								2
	5			⊗			8	
		2	7	3	6			

3	1	4	9	2	⊗8	5	6	7
5	7	9	4	1	6	2	3	8
6	2	8	3	7	5	4	9	1
1	4	6	5	3	2	8	7	9
8	9	5	1	4	7	3	2	6
2	3	7	6	8	9	1	5	4
9	6	3	8	5	1	7	4	2
7	5	1	2	6	4	⊗9	8	3
4	8	2	7	9	3	6	1	5

Place digits 1-9 in each blank cell so that every row, every column, and every box must have distinct digits.

All cells where the digit is average of horizontally adjacent cells have a horizontal line. All cells where the digit is average of vertically adjacent cells have a vertical line.

		4	9		8	5	<del>   </del>	
	<del>7</del>						3	
6								1
1			5		2			9
		<del>   </del>		<del>4</del>				
2			6		9			<del>4</del>
9	<del>   </del>							2
	5						8	
		2	7		3	6		

3	1	4	9	2	8	5	<del>6</del>	7
5	<del>7</del>	9	4	1	6	2	3	8
6	2	8	3	7	5	4	9	1
1	4	6	5	3	2	8	7	9
8	9	<del>5</del>	1	<del>4</del>	7	3	2	6
2	3	7	6	8	9	1	5	<del>4</del>
9	<del>6</del>	3	8	5	1	7	4	2
7	5	1	2	6	4	9	8	3
4	8	2	7	9	3	6	1	5

One of the grids below is a Classic Sudoku. The other grid is a Diagonal Sudoku. Identifying the Classic Sudoku is part of solving.

Diagonal Sudoku Rule: Apply Classic Sudoku rules. Additionally, every main diagonal must have digits 1~9. (Diagonals will not be marked)

	1	5						
2		7	1					
8	4		3	9				
	8	2		5				
		3	6		9	4		
				3		9	7	
				6	2		9	7
					8	2		3
						1	6	

		5	9		1	8		
	7		2		3		6	
	6	3				1	7	
	2	8				4	3	
	1		6		7		2	
		2	1		8	5		

▼

3	1	5	2	8	7	6	4	9
2	9	7	1	4	6	5	3	8
8	4	6	3	9	5	7	2	1
9	8	2	7	5	4	3	1	6
1	7	3	6	2	9	4	8	5
6	5	4	8	3	1	9	7	2
4	3	1	5	6	2	8	9	7
7	6	9	4	1	8	2	5	3
5	2	8	9	7	3	1	6	4

▼

6	9	1	8	7	4	2	5	3
2	3	5	9	6	1	8	4	7
8	7	4	2	5	3	9	6	1
9	6	3	4	8	5	1	7	2
4	5	7	3	1	2	6	8	9
1	2	8	7	9	6	4	3	5
5	1	9	6	4	7	3	2	8
7	4	2	1	3	8	5	9	6
3	8	6	5	2	9	7	1	4

One of the grids below is a Classic Sudoku. The other grid is an AntiKnight Sudoku. Identifying the Classic Sudoku is part of solving.

AntiKnight Sudoku Rule: Apply Classic Sudoku rules. Additionally, no cell that is a knight-step away can contain the same digit.

		X		X	
	X				X
			1		
	X				X
		X		X	

				4			
		2		3		5	
	7		9				2
5				9		3	
	8		7		1		6
		1		8			4
	4				5		1
		6		1		2	
			6				

9				4		6		7
	8			3			4	
6								
				8		5		
1	5						7	8
				9		4		
								4
	9			6			1	
2		8		9				5



9	3	8	5	2	4	1	7	6
4	6	2	1	3	7	5	9	8
1	7	5	9	6	8	4	2	3
5	2	7	4	9	6	3	8	1
3	8	4	7	5	1	9	6	2
6	9	1	2	8	3	7	5	4
2	4	3	8	7	5	6	1	9
8	5	6	3	1	9	2	4	7
7	1	9	6	4	2	8	3	5



9	3	1	5	4	2	6	8	7
7	8	5	6	3	9	2	4	1
6	4	2	7	8	1	5	3	9
4	2	3	8	7	5	1	9	6
1	5	9	3	2	6	4	7	8
8	7	6	9	1	4	3	5	2
3	6	7	1	5	8	9	2	4
5	9	4	2	6	7	8	1	3
2	1	8	4	9	3	7	6	5

One of the grids below is a Classic Sudoku. The other grid is a Touchy Sudoku. Identifying the Classic Sudoku is part of solving.

Touchy Sudoku Rule: Apply Classic Sudoku rules. Additionally, Each digit touches, vertically or horizontally at least one consecutive digit.

		4				2		
	7		5		8		4	
5		9				7		6
	2						7	
	6						2	
8		5				4		3
	4		8		1		6	
		2				9		

						4		
	4				3		1	
7		2		9		8		
	1		8		5			
		8				7		
			3		1		8	
		7		1		9		8
	3		2				6	
		9						



1	3	4	7	6	9	2	5	8
2	7	6	5	3	8	1	4	9
5	8	9	1	2	4	7	3	6
4	2	1	9	8	3	6	7	5
3	5	7	2	1	6	8	9	4
9	6	8	4	5	7	3	2	1
8	9	5	6	7	2	4	1	3
7	4	3	8	9	1	5	6	2
6	1	2	3	4	5	9	8	7



1	9	3	6	5	8	4	7	2
8	4	5	7	2	3	6	1	9
7	6	2	1	9	4	8	5	3
2	1	4	8	7	5	3	9	6
3	5	8	9	6	2	7	4	1
9	7	6	3	4	1	2	8	5
5	2	7	4	1	6	9	3	8
4	3	1	2	8	9	5	6	7
6	8	9	5	3	7	1	2	4

One of the grids below is a Classic Sudoku. The other grid is a Number Search Sudoku. Identifying the Classic Sudoku is part of solving.

Number Search Sudoku Rule: Apply Classic Sudoku rules. Additionally, the numbers given must be found on the grid, horizontally (left-to-right or right-to-left), or vertically (top-to-bottom or bottom-to-top).

1 2 3 4

6 7 8 9

1 3 7 9

5 7 3 9

1 2 7 4

		8	4		7	1		
	4			6			9	
	3			1			7	
		4	5		2	9		
	9			8			6	
	1			7			3	
		5	8		9	4		

						9		
	7				8		1	
6		3		7		5		
	4		8		1			
		8				1		
			3		5		9	
		9		8		2		3
	5		1				6	
		2						



9	2	3	1	5	8	6	4	7
6	5	8	4	9	7	1	2	3
1	4	7	2	6	3	8	9	5
8	3	2	9	1	6	5	7	4
7	6	4	5	3	2	9	8	1
5	9	1	7	8	4	3	6	2
4	1	9	6	7	5	2	3	8
3	7	5	8	2	9	4	1	6
2	8	6	3	4	1	7	5	9



2	8	4	5	1	6	9	3	7
9	7	5	2	3	8	6	1	4
6	1	3	9	7	4	5	2	8
5	4	6	8	9	1	3	7	2
3	9	8	7	6	2	1	4	5
7	2	1	3	4	5	8	9	6
1	6	9	4	8	7	2	5	3
8	5	7	1	2	3	4	6	9
4	3	2	6	5	9	7	8	1